

VERSION 4.0

USER GUIDE



RPG V4 MODEL
huggingface.co/Anashel/rpg

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Introduction >

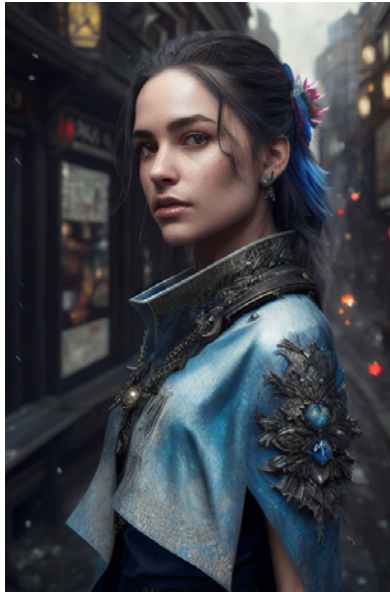
RPG V4 has been trained to focus on **Medieval and Role Playing Game** characters attributes and elements, like heavy armor, leather armor, mage cloak and similar content. The model training uses **only original work** created with tools including Unreal Engine, custom editing, IMG2IMG painting and MidJourney. **Using an artist name** or style will still have an impact as Stable Diffusion AI still understands the meaning of these references, even if their work were not used in this model.

Prompt Difficulty	Seed Randomness	Optimal CFG	Optimal Steps
Easy Medium Hard	Light Medium Heavy	3 4.5 6 8.5 10 12	30 50 75 90 125 150
IMG2IMG Flow	Trigger Word	Negative Prompt	Bias
Average Good Very Good	None (Global Training)	Recommended	Young Women

Sample | **Rogue**



Sample | **Mage**

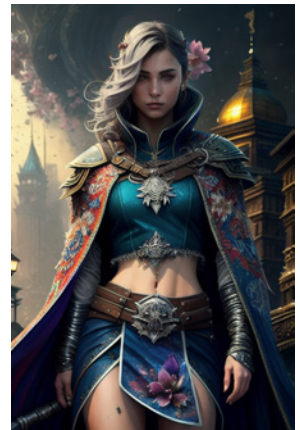
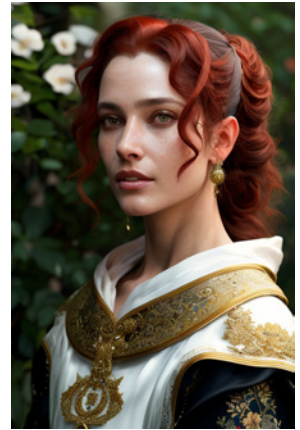
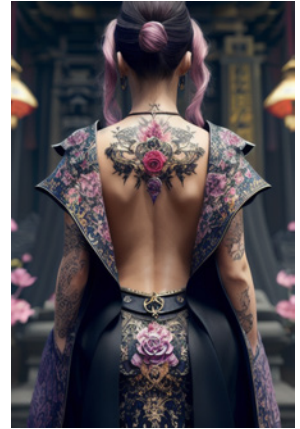
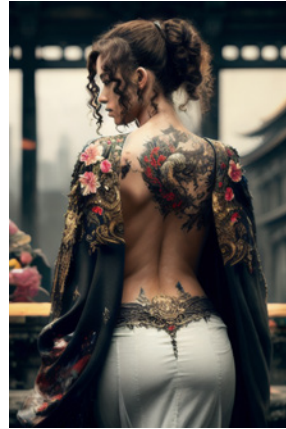


Sample | **Assassin**



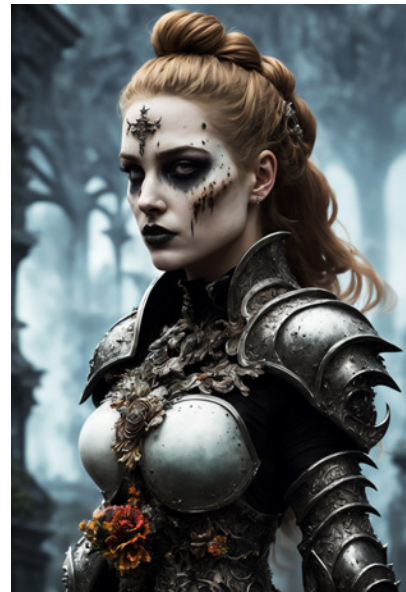
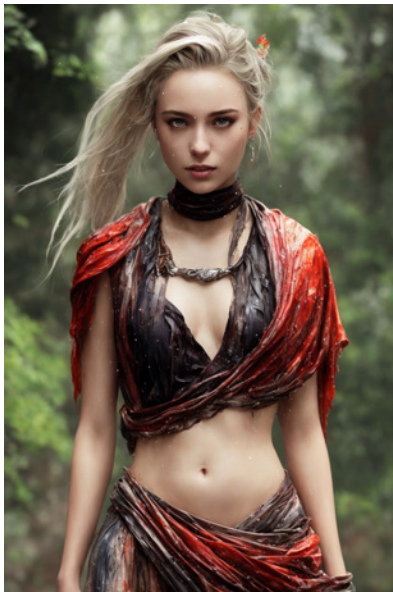
Style Range |

RPG V4 supports a vast range of shading styles and effects. Refer to the workflow section to help you finetune the exact style you wish to achieve for your creation. **Example of style** using variation on the core prompt structure.



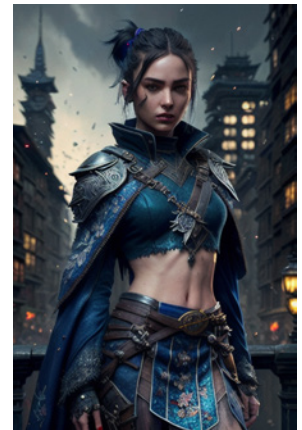
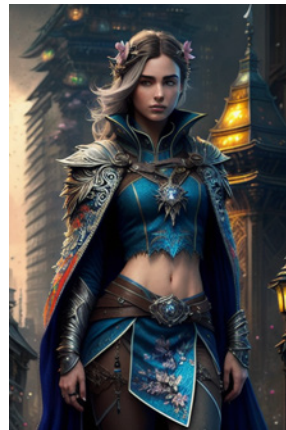
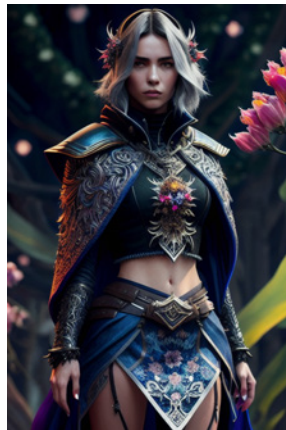
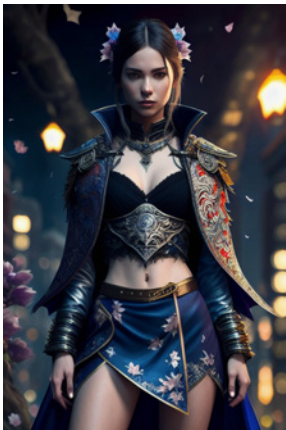
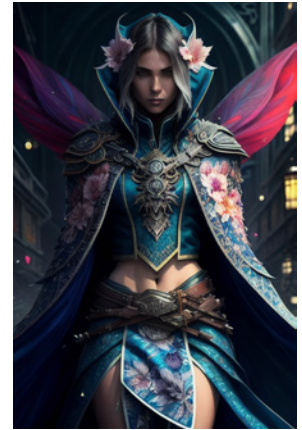
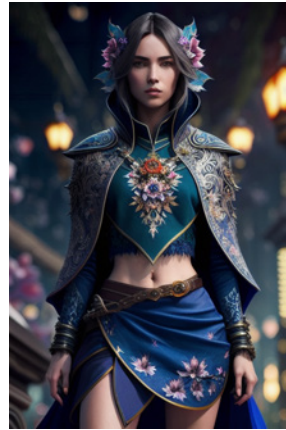
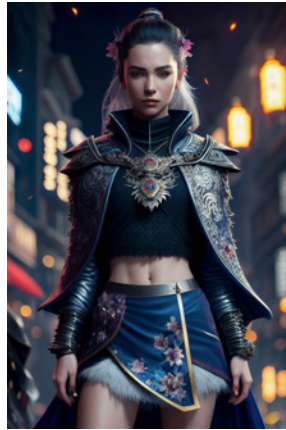
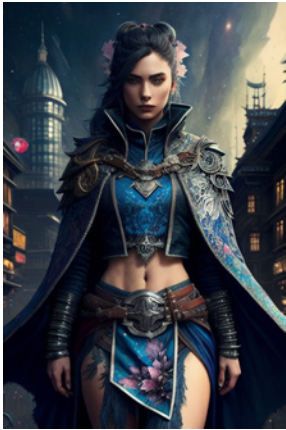
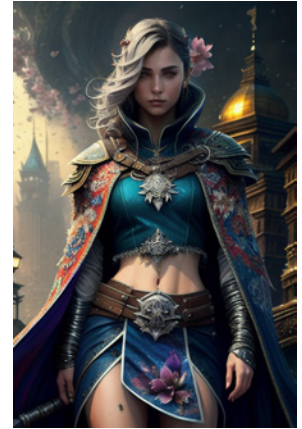
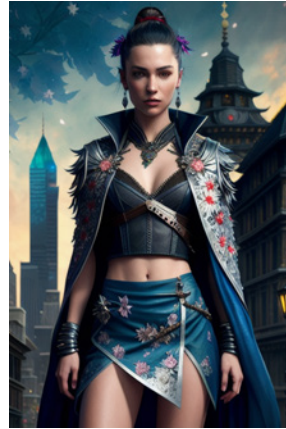
Cloth Style |

RPG V4 has been trained on many clothing and fabrics details. The current version has a bias to floral-like patterns (flower, leaf and feather). **Example of fabrics** generated using RPG v4.

Cloak and delicate fabrics**Leather and stitched****Heavy Armor and metal**

Art Direction and Shader |

Installing the extension **StylePile** is a great way to help you experiment with shading and rendering style. Here is an example of **12 images** generated with “**Image Type**” and “**Direction**” set to random.



Core Prompt >



Method	TXT2IMG
Size	512 x 768
Model	RPG v4
Diffusion	DPM++ 2S a Karras
VAE	vae-ft-mse-840000-ema
Sample	75 steps @ CFG 5.5
Seed Test	3276458436
Web UI	Automatic 1111

Prompt |

full body, walking pose, slow motion, (rogue thief:1.2) female wearing full body multiple stitched layer (leather armor:1.2), (white silk cloak), (fabric with intricate pattern:1.2), (insanely detailed, bloom:1.5), (highest quality, Alessandro Casagrande, Greg Rutkowski, Sally Mann, concept art, 4k), (analog:1.2), (high sharpness), (detailed pupils:1.1), (painting:1.1), (digital painting:1.1), detailed face and eyes, Masterpiece, best quality, (highly detailed photo:1.1), 8k, photorealistic, (long dark blonde Hair, ponytail haircut, ecstatic:1.1), (young woman:1.1), By jeremy mann, by sandra chevrier, by maciej kuciara, sharp, (perfect body:1.1), realistic, real shadow, 3d, (asian temple background:1.2), (by Michelangelo)

Breakdown |

- **Rogue Thief:** Character Class
- **Female:** Character Gender
- **Multiple Layer Stitched:** Armor Details
- **Leather Armor:** Armor Type
- **White Silk Cloak:** Cloak Style (optional)
- **Fabric with intricate Pattern:** Clothing Pattern
- **Long Dark Blonde:** Hair Color
- **Ponytail Haircut:** Hair Style
- **Young Women:** Character Age
- **Asian Temple:** Portrait Background

Avatar Shot Style |

The beginning of the prompt let you switch between two different avatar style:

- 1: **Close up** : **close-up head, facing camera**, realistic digital...
- 2: **Medium Range** : **full body, walking pose, slow motion**, realistic digital...
- 3: **Full Body** : **A (full body:1.3) shot at 8k resolution, splash art, fantastic comic book style**, realistic...

With **Close-up** Start Prompt |



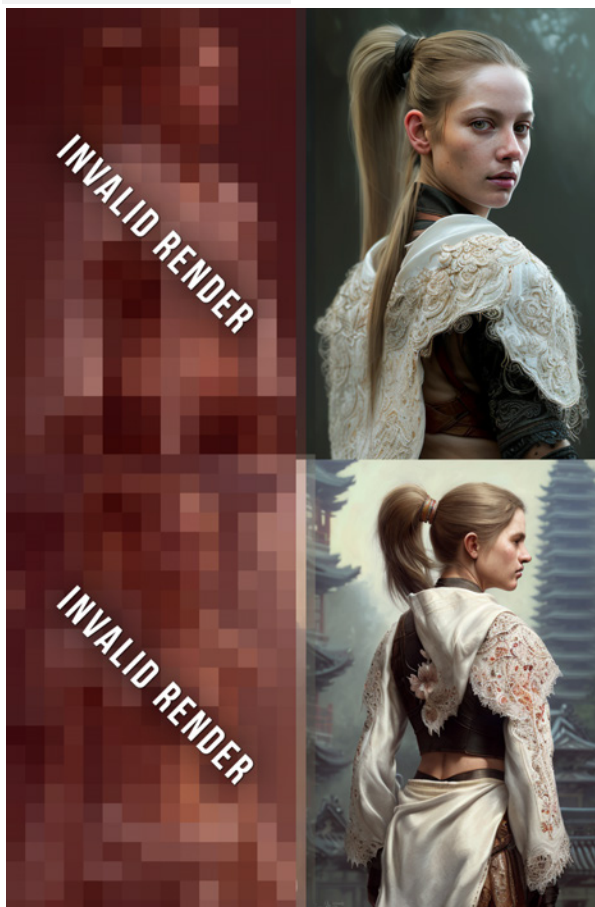
With **Medium Range** Prompt |



Negative Prompt |

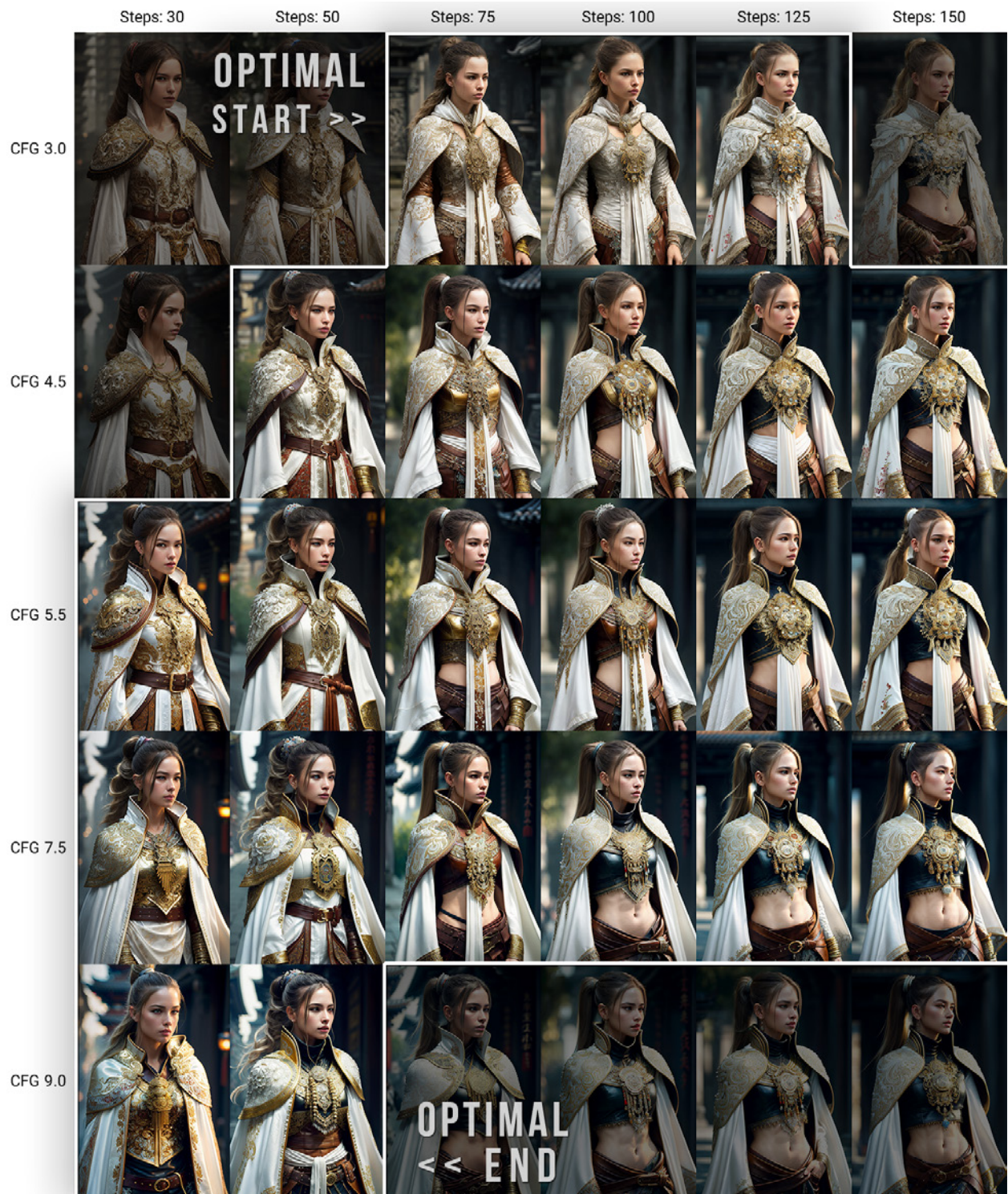
This negative prompt has been optimized to help produce a higher rate of good images over multiple seeds. You can also [add optional negative prompts](#) to target specific aspects of the art you want to remove from. The model has a tendency to add flower patterns or facial marking. For example, (flower:1.2) will help you remove the chance of occurrence. If some armor style 'bleeds' you can add (metal:1.1) in negative when doing cloth or (cloak:1.1) for heavy armor. This also applies when doing a male character, you can add (women:1.2) in your negative prompt.

Exemple: (flower:1.2), (Facial Marking:1.1), nude, (bad art, low detail, pencil drawing:1.4), (plain background, grainy, low quality, mutated hands and fingers:1.4), (watermark, thin lines:1.2), (deformed, signature:1.2), (blurry, ugly, bad anatomy, extra limbs, undersaturated, low resolution), disfigured, deformations, out of frame, amputee, bad proportions, extra limb, missing limbs, distortion, floating limbs, out of frame, poorly drawn face, poorly drawn hands, text, malformed, missing fingers, cropped

With Negative Prompt |**Without Negative Prompt |**

Step & CFG Grid |

RPG V4 Model is optimized for a lower Steps & CFG value. Use this grid to help you maximize your results.



Alternative Prompt |

Warrior Style _

Prompt Source: www.lexica.art



Prompt

photo of the most beautiful artwork in the world featuring soft lustrous, ((epic heroic fantasy muscular rugged wet wounded hero angry looking with long hair and long beard and fierce looking in a dynamic posture dying on the floor, fantastic location, majestic cluttered environment)), full body 8k unity render, action shot, skin pores, very dark lighting, heavy shadows, detailed, detailed face, (vibrant, photo realistic, realistic, dramatic, dark, sharp focus, 8k), (weathered damaged old worn leather outfit:1.4), (intricate:1.4), decadent, (highly detailed:1.4), digital painting, octane render, artstation, concept art, smooth, sharp focus, illustration, art by artgerm, (loish:0.23), wlop ilya kuvshinov, and greg rutkowski and alphonse mucha gracias, (global illumination, studio light, volumetric light), heavy rain, particles floating

Negative

blue jeans, 3d, render, doll, plastic, blur, haze, monochrome, b&w, text, (ugly:1.2), unclear eyes, no arms, bad anatomy, cropped, censoring, asymmetric eyes, bad anatomy, bad proportions, cropped, cross-eyed, deformed, extra arms, extra fingers, extra limbs, fused fingers, jpeg artifacts, malformed, mangled hands, misshapen body, missing arms, missing fingers, missing hands, missing legs, poorly drawn, tentacle finger, too many arms, too many fingers, watermark, logo, text, letters, signature, username, words, blurry, cropped, jpeg artifacts, low quality, lowres

Landscape & Environment _

Prompt Source: www.lexica.art



Prompt

(Digital Artwork:1.3) of (Sketched:1.1) octane render of a mysterious dense forest with a large (magical:1.2) gate (portal:1.3) to the eternal kingdom, blade runner, intricate (vine:1.2), massive tree in liquid metal, realistic digital painting portrait, shot at 8k resolution, petrol liquid, pastel color, splash art, blue and purple magic universe, light engrave in intricate details, (light particle:1.2), (game concept:1.3), (depth of field:1.3), global illumination, Highly Detailed, Trending on ArtStation

Negative

none



Cyberpunk Style _

Prompt Source: www.lexica.art



Prompt

full body shot photo of the most beautiful artwork in the world featuring a modern female (**rogue thief:1.1**) wearing multiple layer (**leather armor:1.1**), sexy, big eyes, urban **tokyo futuristic look**, neon lights, night, slow motion, reflections, orange raincoat, intricate detail, nostalgia, high boots, heart professional majestic oil painting by Ed Binkley, Atey Ghailan, Studio Ghibli, by Jeremy Mann, Gregory Manchess, Antonio Moro, trending on ArtStation, trending on CGSociety, Intricate, High Detail, Sharp focus, dramatic, photorealistic painting art by midjourney and greg rutkowski

Negative

cartoon, 3d, ((disfigured)), ((bad art)), ((deformed)),((extra limbs)), ((extra barrel)),((close up)),((b&w)), weird colors, blurry, (((duplicate))), ((morbid)), ((mutilated)), [out of frame], extra fingers, mutated hands, ((poorly drawn hands)), ((poorly drawn face)), (((mutation))), (((deformed))), ((ugly)), blurry, ((bad anatomy)), (((bad proportions))), ((extra limbs)), cloned face, (((disfigured))), out of frame, ugly, extra limbs, (bad anatomy), gross proportions, (malformed limbs), ((missing arms)), ((missing legs)), (((extra arms))), (((extra legs))), mutated hands, (fused fingers), (too many fingers), (((long neck))), (((tripod))), (((tube))), Photoshop, video game, ugly, tiling, poorly drawn hands, poorly drawn feet, poorly drawn face, out of frame, mutation, mutated, extra limbs, extra legs, extra arms, disfigured, deformed, cross-eye, body out of frame, blurry, bad art, bad anatomy, 3d render, (((umbrella)))



Warrior Style _

Prompt Source: www.lexica.art



Prompt

A (full body:1.3) shot at 8k resolution, splash art, fantastic comic book style, photorealistic, intense look, anatomical photorealistic digital painting portrait of a (old male:1.3) human (warrior:1.3) in black and gold intricate (heavy armor:1.3) in a (dark and moody universe:1.3), light particle, very detailed skin, samurai, very detailed eyes, (elden ring style:1.3), (warhammer style:1.1), concept artist, global illumination, depth of field, splash art, art by artgerm and greg rutkowski and viktorija gavrilenko

Negative

(symmetry:1.2), facial marking, crown, horn, (helmet:1.3), (hoodie:1.1), clock, Female, visible hand, asian, two face, big hair, open mouth, cartoon, high contrast, poorly drawn, Scribbles, Low quality, Low rated, Mediocre, Screenshot, Software, UI, watermark, text, overlay, getty images, cropped, low quality



Fantasy Style _

Prompt Source: www.lexica.art



Prompt

close-up head, facing camera, realistic digital painting
 portrait of a gothic female blood elf, (curly hair:1.1), (purple hair:1.3), magical dark and red universe, magic cloth armor with red and yellow engrave in intricate details, (abstract background:1.2), (light particle:1.1), (very detailed skin:1.2), (game concept:1.3), (elden ring style:1.3), (arcane style:0.8), (depth of field:1.3), global illumination, art by hoang lap and fuji hoko and artgerm and greg rutkowski and viktorija gavrilenko

Negative

forehead tattoo, crown, helmet, horn, cartoon, drawing, (two head:1.2), (cartoon:1.2),(contrast:1.4), two face, disfigured, cloned face, poorly drawn eyes, asian



Artistic Style _

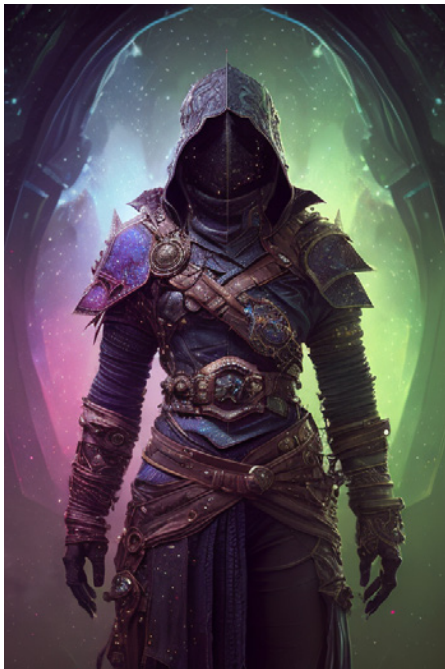
Prompt Source: www.lexica.art

**Prompt**

Cosmic (rogue thief:1.2) wearing mutiple layer (leather armor:1.2), nebulas, galactic, Concept art portrait by Greg rutkowski, Artgerm, hyperdetailed intricately detailed gothic art trending on Artstation triadic colors Unreal Engine 5 detailed matte painting, deep color, fantastical, intricate detail, splash screen, complementary colors, fantasy concept art, 8k resolution, gothic deviantart masterpiece

Negative

(symmetry:1.2), visible hand, asian, two face, big hair, open mouth, cartoon, high contrast, poorly drawn, Scribbles, Low quality, Low rated, Mediocre, Screenshot, Software, UI, watermark, text, overlay, getty images, cropped, low quality



Abstract World _

Prompt Source: www.lexica.art



Prompt

a landscape made of crawling brains and trypophobia, artstation landscape, artstation digital, illustrated by eddie mendoza and greg rutkowski, trending on artstation, cgsociety contest winner, cgsociety hd, cgsociety 4 k uhd, 4 k, 8 k

Negative

none



Artistic Style _

Prompt Source: www.lexica.art



Prompt

A (full body:1.3) shot at 8k resolution, splash art, fantastic comic book style, photorealistic, anatomical realistic digital painting portrait of a female latino (mexican muertos queen:1.3) in white (silk dress:1.1), (long curly red hair:1.1), (medieval town:1.3), light particle, analog, very detailed skin, very detailed eyes, (elden ring style:1.3), (warhammer style:1.1), concept artist, global illumination, depth of field, splash art, art by artgerm and greg rutkowski and viktorija gavrilenko

Negative

(symmetry:1.2), visible hand, asian, two face, big hair, open mouth, cartoon, high contrast, poorly drawn, Scribbles, Low quality, Low rated, Mediocre, Screenshot, Software, UI, watermark, text, overlay, getty images, cropped, low quality



Weather Effects

Prompt Source: www.lexica.art



Prompt

full body, (walking:1.1), (slow motion:1.2), assassin wearing black cloth made of liquid paint, wet dripping mascara, raining, wet, red cloak, (insanely detailed:1.5), ((analog)), (highest quality, Alessandro Casagrande, Greg Rutkowski, Sally Mann, concept art, 4k), (colourful), (high sharpness), ((detailed pupils)), red eyes, ((painting:1.1)), (digital painting:1.1), detailed face and eyes, Masterpiece, best quality, highly detailed photo:1, 8k, detailed face, photorealistic, silver Hair, ponytail hair cut, ecstatic:1.1), (older woman:1.3), By jeremy mann, by sandra chevrier, by maciej kuciara, ((samurai)), sharp, ((perfect body)), realistic, real shadow, 3d, ((crop top)), ((full body)), ((forest background)), (by Michelangelo)



Negative

flower, metal, symmetry, (bad art, low detail, pencil drawing, old, mature:1.6), (plain background, grainy, low quality, mutated hands and fingers:1.5), (watermark, thin lines:1.3), (deformed, signature:1.2), (big nipples, blurry, ugly, bad anatomy, extra limbs, undersaturated, low resolution), disfigured, deformations, out of frame, amputee, bad proportions, extra limb, missing limbs, distortion, floating limbs, out of frame, poorly drawn face, poorly drawn hands, text, malformed, error, missing fingers, cropped, jpeg artifacts, teeth, unsharp, Low quality, Photo, Artifacts, Table, Paper, Pencils, Pages, Wall, watermark, signature

RPG v2 Workflow >

The following workflow was optimized to help produce high quality RPG style avatar. Here is an overview of the high level process you can use to create your artwork.

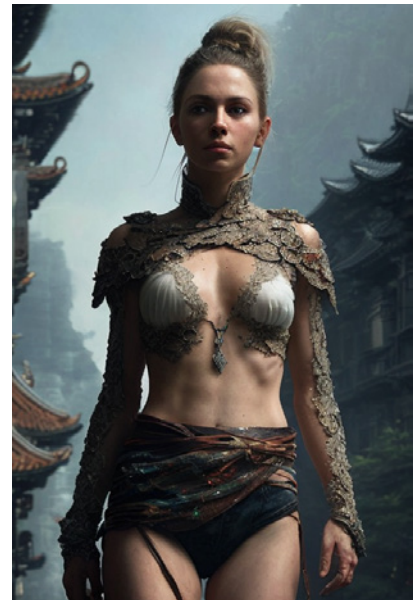
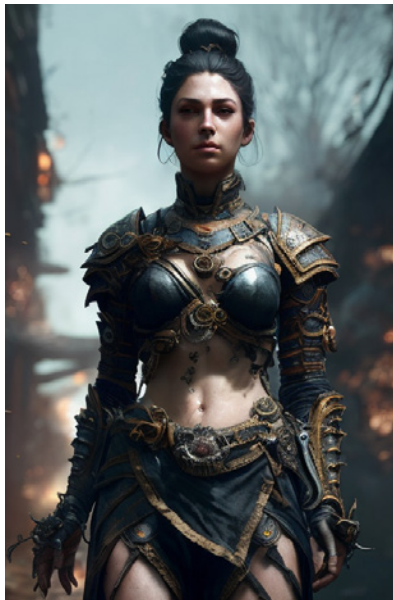
Flow 1 | Generate a Hi-Rez image

Select a Seed	Create a grid	Select a style	Generate a Hi-Rez
Generate 12 images with -1 as your seed. Cycle through the result and choose a see you like. Seed number is displayed under our image preview. Replace -1 with your seed for the next steps.	Set your batch to 1. Using the X/Y/Z plot in your script menu, choose STEPS and enter the value 30,50,75,105,150 for the X and select CFG Scale for the Y with the value 3,4.5,6.6,7	Using the StylePile in your script menu, set Image Type to Random and set Direction to Random. Generate a batch of 12 images. Look under the image preview to choose the best combination.	Set your batch to 1 and change your Image Type and Direction to the style you want. Click 'Hires Fix' and set the strength to 0.5 and upscale by 2 or 2.5 depending on your video card capacity.

Flow 2 | Polish with IMG2IMG

Select a Seed	Create a grid	Select a style	Send to IMG2IMG
Generate 12 images with -1 as your seed. Cycle through the result and choose a see you like. Seed number is displayed under our image preview. Replace -1 with your seed for the next steps.	Set your batch to 1. Using the X/Y/Z plot in your script menu, choose STEPS and enter the value 30,50,75,105,150 for the X and select CFG Scale for the Y with the value 3,4.5,6.6,7	Using the StylePile in your script menu, set Image Type to Random and set Direction to Random. Generate a batch of 12 images. Look under the image preview to choose the best combination.	Set your image height and width to the size you want (x2 if your video card can do it). Replace the prompt with a generic prompt style you wish to apply. Set the denoising strength to 0.5.

<< rich | poor >>



Example of IMG2IMG flow**Step 1 |** Generate your main character with your custom prompt

Method **TXT2IMG**
 Size **512 x 768**
 Model **RPG v4**
 Diffusion **DPM++ 2S a Karras**
 VAE **vae-ft-mse-840000-ema**
 Sample **105 steps @ CFG 4.5**
 Batch **12**
 Seed Test **-1**

Step 2 | Choose a **seed** and explore **render style** using your selected seed

Method **TXT2IMG**
 Size **512 x 768**
 Model **RPG v4**
 Diffusion **DPM++ 2S a Karras**
 VAE **vae-ft-mse-840000-ema**
 Sample **75 steps @ CFG 5.5**
 Batch **12**
 StylePile Image Type: **Random**
 Direction: **Random**
 Seed Test **1576757698**

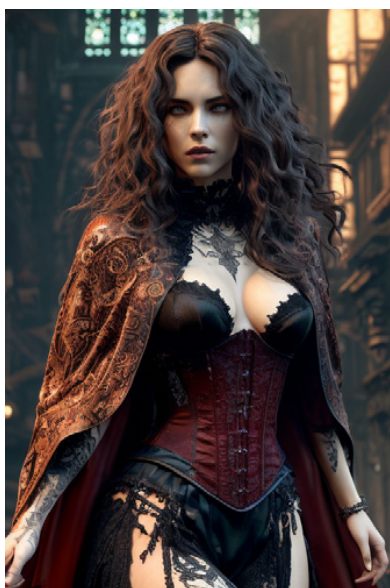
Step 3 | Run a IMG2IMG Polishing Prompt

Sample of a prompt | beautiful (swedish:1.3) wearing stunning outfit, (insanely detailed:1.5), light particle, (mist on the floor:1.2), ((solo)), (highest quality, Alessandro Casagrande, Greg Rutkowski, Sally Mann, concept art, 4k), (colorful), (high sharpness), ((detailed pupils)), red eyes, ((painting:1.1)), (digital painting:1.1), detailed face and eyes, Masterpiece, best quality, highly detailed photo:1, 8k, detailed face, photorealistic, dark and gloomy, By jeremy mann, by sandra chevrier, by maciej kuciara, ((small Breast)), ((samurai)), sharp, ((perfect body)), realistic, real shadow, 3d, ((full body)), ((dark and gloomy church background:1.2)), (by Michelangelo)

Add negative word | (bad art, low detail, pencil drawing:1.6), (plain background, grainy, low quality, mutated hands and fingers:1.5), (watermark, thin lines:1.3), (deformed, signature:1.2), (big nipples, blurry, ugly, bad anatomy, extra limbs, undersaturated, low resolution), disfigured, deformations, out of frame, amputee, bad proportions, extra limb, missing limbs, distortion, floating limbs, out of frame, poorly drawn face, poorly drawn hands, text, malformed, error, missing fingers, cropped, jpeg artifacts, teeth, unsharp

When creating multiple avatars, you can choose a two-pass option to uniformize the style. Lower denoising if you wish to limit the intensity: **contrast 2nd pass** (90 steps @ CFG 6) with **0.45 denoising** or use higher value to create a more **stylish 2nd pass** (150 steps @ CFG 3) with **0.71 denoising**

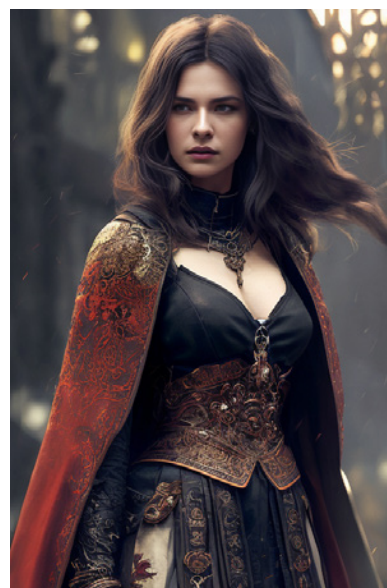
Prompt StylePile



Two-Pass Contrast



Two-Pass Stylish



Character Core Style >

Full Heavy Armor (male:1.2)



demi-god royal king male



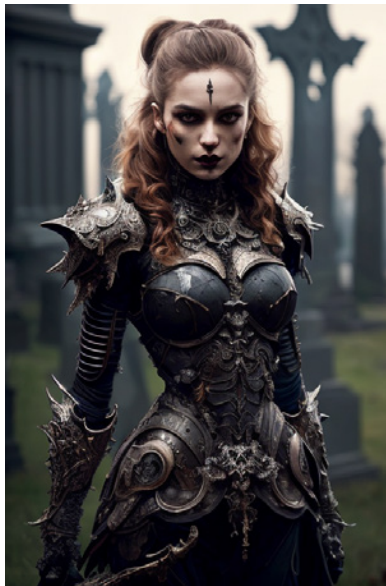
Cosmic Rogue blue cloak



Light Silver Armor female



Undead Queen (bone armor:1.3)



Leather Armor Rogue Female



Character Race and Class |

male orc dark skin



Female Druid wearing fur



female angel warrior



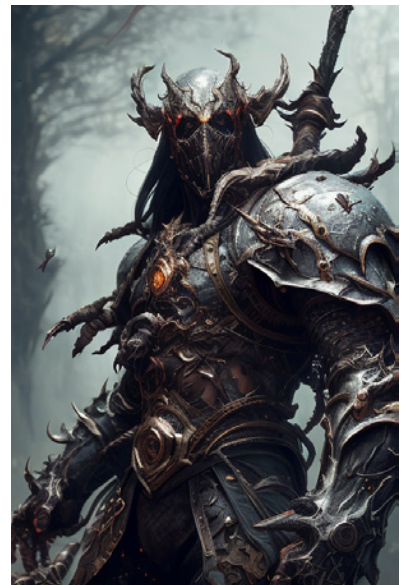
Female Cultist body tattoo



Male samurai (edo era:1.1)



male demon



Armor Type |

undead queen (bone armor:1.3)



(rogue:1.2) assassin wearing long cloak



Full body armor made of stone



Ghost assassin long red (cloak:1.2)



APPENDIX

UNDER CONSTRUCTION | WILL BE COMPLETED SOON |

If you are new to the world of AI image generation, here are some resources to help you get the most out of it.

Automatic1111 |

<https://github.com/AUTOMATIC1111/stable-diffusion-webui#installation-and-running>

StylePile Extension |

<https://github.com/some9000/StylePile#installation>

Weight System |

Weight system lets you increase the intensity of a prompt, or reduce the importance of it by playing it in the negative prompt. (metal armor:1.1) will increase the emphasis of the metal armor. In general, use numbers between 1.1 and 1.3. To focus on cloth armor, you can put (silk cloth armor:1.2) in your prompt and add (metal:1.1) in your negative prompt.

Hi-Rez Art |

If your video card has the capacity, you can create stunning hi-resolution artwork with the Hi-Rez Fix using 4x-UltraSharp Upscaler and 0.5 denoising for an upscale of 2 to 3.

Contact & Support |

If you like this model, please take the time to rate the model on <https://civitai.com/models/1116/rpg>.

Feel free to include your creation using this prompt guide in your rating.

If you post your work on <https://www.reddit.com/r/StableDiffusion/>, please include a reference to this guide or to the model source.

FEB 5TH, 2023

THANK YOU

